

GPU, Multi/Many Core Computing I: Introduction to HPC

Exercise 2: cell lists

FIXES

- Fixed initial conditions for LJ and:
 - timings in Table I changed
 - σ for each I.C. changed
- Changes in exercise sheet
 - cellsize \geq cutoff can be assumed
 - supporting structure $\{(s_i, e_i)\}$ should handle empty cells
 - Q3: Eq. (5) is $1/\epsilon^2$ and not $1/\epsilon^d$
 - Q3: Grid spacing $\delta x \geq 1/5$ needed
 - Q3c: compare with given exact solution at $u(\dots, t=0.1)$
 - Q4e: missing def. of uniform $x_j = j*\delta x$, $\delta x = 2\pi/N$

Cell list algo

- CPU and GPU implementation needed (for Q2 and Q3)

- Steps:

Cell
List

- Construct cell data => keys
- Sort keys => see example sort options in code skeleton
- Reorder data and create supporting structure

- Traverse and compute pairwise forces

- careful with periodic boundaries!

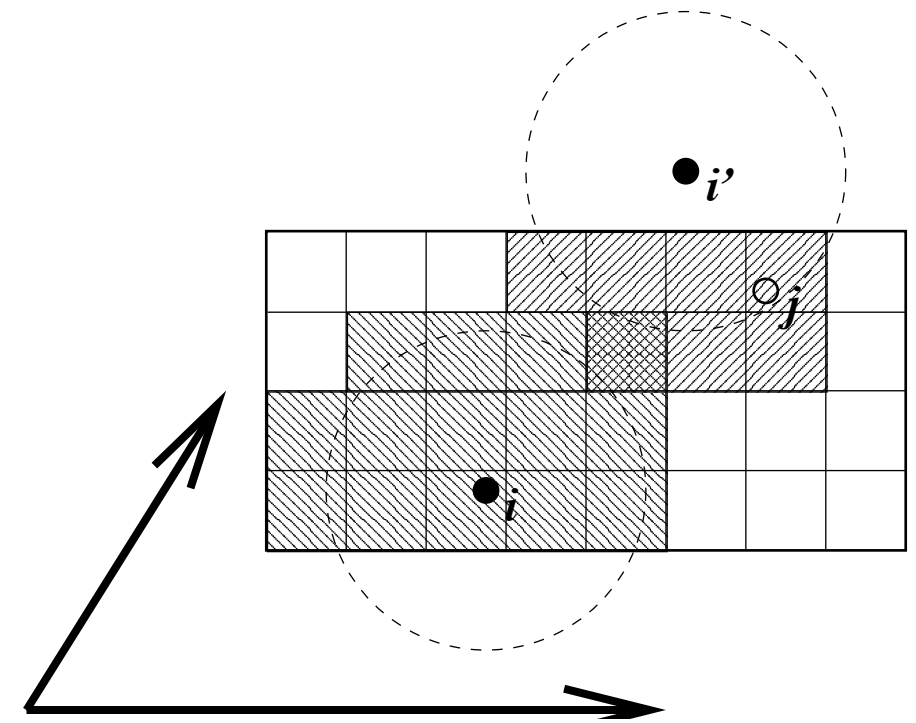
- Reminder: **Test your code**

Sort

- Efficient implementation with radix sort $\Rightarrow O(cN)$
- Sample code comparing sort algorithms:
 - N Random $\langle \text{key}, \text{value} \rangle$ pairs (key in $[0, \text{maxkey}]$, value = $0..N-1$)
 - `sort()`: IN: keys, values \Rightarrow OUT: Sorted pairs `s_keys`, `s_values`
 - `TestSorting.h`: simple, inefficient implementation with STL
 - `TestSortingIPP.h`: using Intel Performance Primitives
 - `CUDA/...`: using thrust library for CUDA
 - `OpenCL/...`: adapted from libCL (speed depends on maxkey)

GROMACS

- “Cell list” stage:
 - Generate cell list
 - Update neighbor lists (= Verlet lists)
 - Not needed every time step
 - Given timings assume 1 neighbor list creation and 1 force evaluation at each iteration for comparison
- Comparison should consider that
 - machine is different
 - algorithm is different => focus on “Total Time”



src: GROMACS manual

PSE (theory)

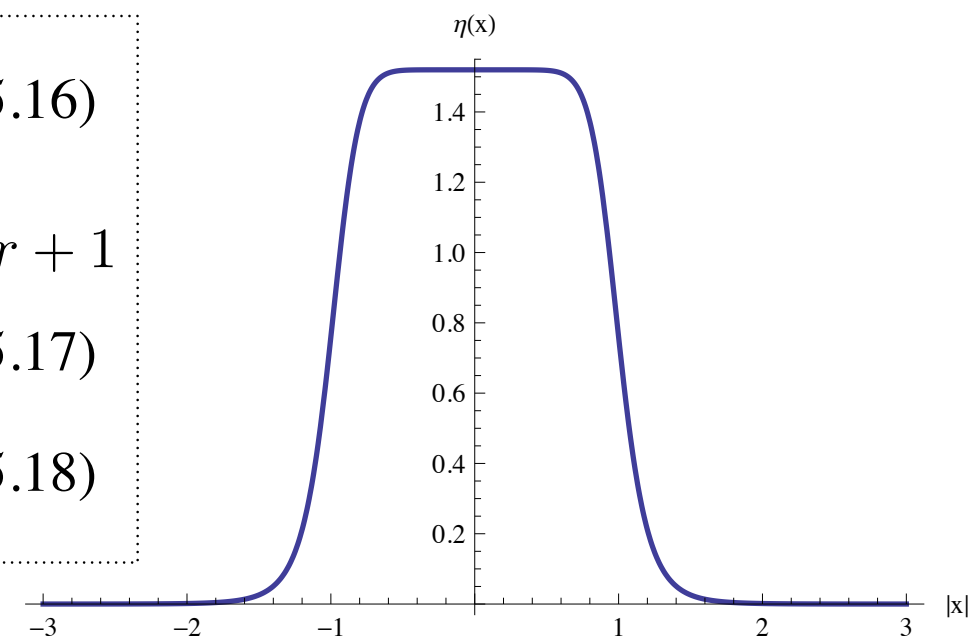
- Given $\eta(\mathbf{x})$ is meant to work in 3D only and has $r = 2$
- Solve $\epsilon^{-2} \int_{\mathbb{R}^d} (u(\mathbf{y}) - u(\mathbf{x})) \eta_\epsilon(\mathbf{y} - \mathbf{x}) d\mathbf{y} = \nabla^2 u(\mathbf{x}) + \mathcal{O}(\epsilon^r)$ with $\eta_\epsilon(\mathbf{x}) = \frac{1}{\epsilon^d} \eta\left(\frac{\mathbf{x}}{\epsilon}\right)$
 - use Taylor expansion of $u(\mathbf{y})$ around $u(\mathbf{x})$
 - Integration solved with quadrature (rectangle rule)
- Requirements on η :

$$\int x_i x_j \eta(\mathbf{x}) d\mathbf{x} = 2\delta_{ij} \quad \text{for } i, j = 1, 2, 3 \quad (5.16)$$

$$\int x_1^{i_1} x_2^{i_2} x_3^{i_3} \eta(\mathbf{x}) d\mathbf{x} = 0 \quad \text{if } i_1 + i_2 + i_3 = 1 \text{ or } 3 \leq i_1 + i_2 + i_3 \leq r + 1 \quad (5.17)$$

$$\int \|\mathbf{x}\|_2^{r+2} |\eta(\mathbf{x})| d\mathbf{x} < \infty \quad (5.18)$$

src: PhD thesis Ivo Sbalzarini



$$\eta(\mathbf{x}) = \frac{15}{\pi^2} \frac{1}{|\mathbf{x}|^{10} + 1}$$

Convergence

- Hints:
 - no need to recompute cell lists (no moving particles)
 - compute error of $q_{p|} = \delta t \nu \Delta u$ at $t = 0$ for debug
 - should converge to $-3\delta t \nu \pi^2 \cos(x\pi) \cos(y\pi) \cos(z\pi)$
- Example convergence plot (fully unrelated to PSE)

