

Informatik für Mathematiker und Physiker **Serie 11** **HS 10**URL: http://www.ti.inf.ethz.ch/ew/courses/Info1_10/**Skript-Aufgabe 123 (4 Punkte)**

Write programs that produce turtle graphics drawings for the following Lindenmayer systems (Σ, P, s) .

- a)
- $\Sigma = \{F, +, -\}$
- ,
- $s = F + F + F + F$
- and
- P
- given by

$$F \mapsto FF + F + F + F + F - F.$$

- b)
- $\Sigma = \{X, Y, +, -\}$
- ,
- $s = Y$
- , and
- P
- given by

$$X \mapsto Y + X + Y$$

$$Y \mapsto X - Y - X.$$

For the drawing, use rotation angle $\alpha = 60$ degrees and interpret *both* X and Y as “move one step forward”.

- c) Like b), but with the productions

$$X \mapsto X + Y + +Y - X - -XX - Y +$$

$$Y \mapsto -X + YY + +Y + X - -X - Y.$$

Skript-Aufgabe 129 (4 Punkte)

Define a type `Tribool` for three-valued logic; in three-valued logic, we have the truth values *true*, *false*, and *unknown*.

For the type `Tribool`, implement the logical operators

```
// POST: returns x AND y
Tribool operator&& (Tribool x, Tribool y);
```

```
// POST: returns x OR y
Tribool operator|| (Tribool x, Tribool y);
```

where AND (\wedge) and OR (\vee) are defined according to the following two tables.

\wedge	<i>false</i>	<i>unknown</i>	<i>true</i>	\vee	<i>false</i>	<i>unknown</i>	<i>true</i>
<i>false</i>	<i>false</i>	<i>false</i>	<i>false</i>	<i>false</i>	<i>false</i>	<i>unknown</i>	<i>true</i>
<i>unknown</i>	<i>false</i>	<i>unknown</i>	<i>unknown</i>	<i>unknown</i>	<i>unknown</i>	<i>unknown</i>	<i>true</i>
<i>true</i>	<i>false</i>	<i>unknown</i>	<i>true</i>	<i>true</i>	<i>true</i>	<i>true</i>	<i>true</i>

Test your type by writing a program that outputs these truth tables in some format of your choice.

Skript-Aufgabe 142 (8 Punkte)

The C++ standard library also contains a type for computing with *complex numbers*. A complex number where both the real and the imaginary part are doubles has type `std::complex<double>` (you need to `#include <complex>` in order to get this type). In order to get a complex number with real part `r` and imaginary part `i`, you can use the expression

```
std::complex<double>(r,i); // r and i are of type double
```

Otherwise, complex numbers work as expected. All the standard operators (arithmetic, relational) and mathematical functions (`std::sqrt`, `std::abs`, `std::pow...`) are available. The operators also work in mixed expressions where one operand is of type `std::complex<double>` and the other one of type `double`. Of course, you can also input and output complex numbers.

Here is the actual exercise. Implement the following function for solving quadratic equations over the complex numbers:

```
// POST: return value is the number of distinct complex solutions
//       of the quadratic equation  $ax^2 + bx + c = 0$ . If there
//       are infinitely many solutions ( $a=b=c=0$ ), the return
//       value is  $-1$ . Otherwise, the return value is a number  $n$ 
//       from  $\{0,1,2\}$ , and the solutions are written to  $s_1, \dots, s_n$ 
int solve_quadratic_equation (std::complex<double> a,
                             std::complex<double> b,
                             std::complex<double> c,
                             std::complex<double>& s1,
                             std::complex<double>& s2);
```

Test your function in a program for at least the triples (a, b, c) from the set

$$\{(0, 0, 0), (0, 0, 2), (0, 2, 2), (2, 2, 2), (1, 2, 1), (i, 1, 1)\}.$$

Die **Aufgaben 127** aus den Vorlesungsunterlagen ist die **Challenge Aufgabe** und gibt 8 Punkte, wenn sie vollständig gelöst wird.

Abgabe: Bis 14. Dezember 2010, 15.15 Uhr.