



# Protein Diffusion in Cell Membranes

## Simulation and analysis of diffusion of membrane-bound proteins in live cells.

Computation is becoming an increasingly important tool in cell biology. Advanced experimental methods require computational data analysis and simulations of physical processes in realistic biological geometries.

This project focuses on the simulation of diffusion of proteins in the membrane of the Endoplasmic Reticulum (ER), the main protein factory of every cell. The ER has a complex shape, which complicates the analysis of experimental results. In a standard experiment, fluorescent protein is

expressed in the ER. A certain part of the ER is then bleached using Laser light and the influx of non-bleached protein into the bleached region is monitored. Comparing such an observed recovery to a computer simulation allows to measure the diffusion constant of the protein in the living cell.

In this project, a particle code will be used to simulate diffusion on the membrane/surface of the ER. We will validate the simulations, optimize the simulation code, and compare it to real experiments, thus measuring diffusion constants in living cells.

The project offers a great opportunity for interdisciplinary work and insight to

methods of work and reasoning in the life sciences. The project is in collaboration with the Institute of Biochemistry in ETHZ.

### PREREQUISITES

**Programming experience (F90)**  
**Experience in using Linux/UNIX**  
**Interest in biological applications**  
**Independent worker**

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